

SHREYA GANESH

Remote/On-Site, USA | www.shreyaganesh.com | shreyag.design@gmail.com | +1 (317) 491-8552 | [LinkedIn](#)

UX Designer with **3.5+ years of experience** designing complex tools across SaaS, enterprise, and data-heavy systems. Currently creating scalable UX for complex healthcare systems. Improved task efficiency by 25% and supported products used by 1M+ users.

EDUCATION

Indiana University , Luddy School of Informatics, Computing and Engineering Master of Science in Human-Computer Interaction Relevant Coursework: Interaction Design Methods, Interaction Design Practices, Conversational UI, Evaluation of Access Tech	Indiana, USA May 2025
University of Mumbai Bachelor of Architecture	Mumbai, India May 2021

WORK EXPERIENCE

Amida Technology Solutions UX Designer	Washington DC, USA Jun 2024 – May 2025
<ul style="list-style-type: none">Engineered responsive UIs for two data-heavy healthcare systems powered by external APIs, and dynamic workflow; cutting front-end QA issues by 30%.Delivered heuristic evaluation modules for the VA Examination Tool and claims adjudication process to identify usability gaps and streamline workflows, reducing manual input by 22%.Spearheaded AI automation tool design using high-fidelity Figma prototypes reduced mapping manual mapping by 30%.Conducted 5+ user interviews to uncover navigation pain points, then updated the information architecture and delivered 75+ mockups and 10+ prototype flows to simplify tool usage and improve task clarity.Developed a usability testing plan and iterated designs based on feedback; improved task efficiency by 25% and enhanced accessibility across devices (WCAG 2.1).Optimized SwaggerUI and PowerBI dashboards in collaboration with developers and PMs to visualize core business KPIs; reduced time-to-insight for end users by ~15–20%.Established a scalable, component-based design system adopted across 3+ enterprise-grade product lines.	
Indiana University IU Chancellor Office Product Designer	Indiana, USA Aug 2024 – May 2025
<ul style="list-style-type: none">Designed a student-facing chatbot for the IU Chancellor's Office that scored an 82.2 SUS, reflecting strong usability and overall user satisfaction. Earned "Honorable Mention for Best in Show" across all capstone projects.	
Comet Lab Product Designer	Aug 2023 – May 2025
<ul style="list-style-type: none">Led end-to-end design and user research(competitive analysis, heuristic evaluation and user interviews) of the Polis Center data viz tool that enabled 50+ non-technical users to build custom dashboards; and secured 1st place in a university competition.	
Ungrammary Design Agency UI/UX Designer	Mumbai, India Dec 2022 - July 2023
<ul style="list-style-type: none">Developed user-centric design solutions with high-fidelity mockups, micro-animations, and interactive prototypes for 6+ projects in finance, e-commerce, and SaaS.Created 10+ interactive prototypes & incorporated micro-animations, optimizing user engagement across diverse applications.<ul style="list-style-type: none">Radisys: Designed user flows and high-fidelity prototypes for a call masking tool, streamlining handoffs with development via Overflow and agile methodology to ensure efficiency and quality.6th Street UAE: Delivered 200+ screens across desktop and mobile, enhancing user experience and collaborating with product managers and engineers to align design updates with user needs, now utilized by over 1 million users.	
Shram.io UI/UX Designer	Mumbai, India Jun 2021 - Feb 2022
<ul style="list-style-type: none">Led UX for a zero-to-one productivity tool, translating vague goals into clear, user-centered solutions.Conducted market research and 10+ user interviews to inform IA and feature prioritization; helped shape the product roadmap based on real user pain points.	

SKILLS

Design: UI/UX Design, Enterprise UX, Data-Driven Design, UX Strategy, Design Systems, Rapid Prototyping, High-Fidelity Mockups, Information Architecture, Storytelling, Data Visualization, Analytics Integration

Project Management: Cross-Functional Collaboration, Milestone Tracking, Agile Methodology, Timeline Management

Research: User Interviews, User Surveys, Usability Testing, Journey Mapping, Personas Creation, Heuristic Evaluation, Cognitive Walkthroughs, Task Flows, Think-Aloud Protocols, A/B Testing, Competitive Analysis, Data Synthesis, Insight Reporting

Technical Tools: Figma, Adobe Suite (XD, Photoshop, InDesign, After Effects), Overflow, Balsamiq, Miro, Jira, Lucid Chart, MS Suite (Word, Powerpoint, Excel), Voiceflow, PowerBI